

AQUA WORLD

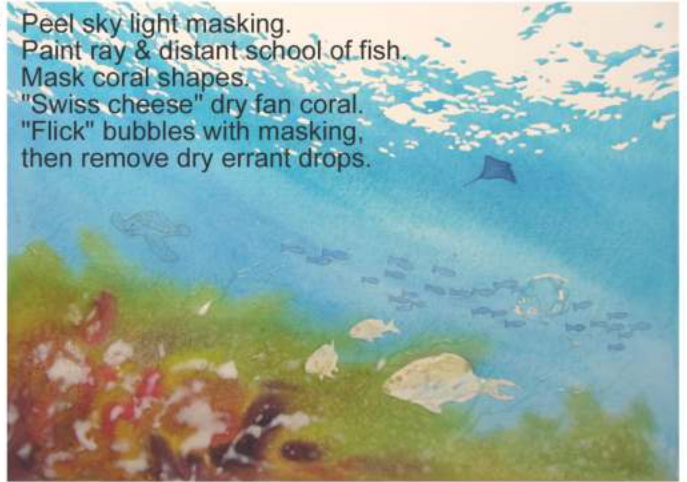
1

Mask sky light.
Paint sea wash: TQ + Cer
Paint coral base colors: Yel + YO + BS + Rose



2

Peel sky light masking.
Paint ray & distant school of fish.
Mask coral shapes.
"Swiss cheese" dry fan coral.
"Flick" bubbles with masking,
then remove dry errant drops.



3

Paint 2nd sea wash: TQ + Cer + UB



4

Peel coral masking.



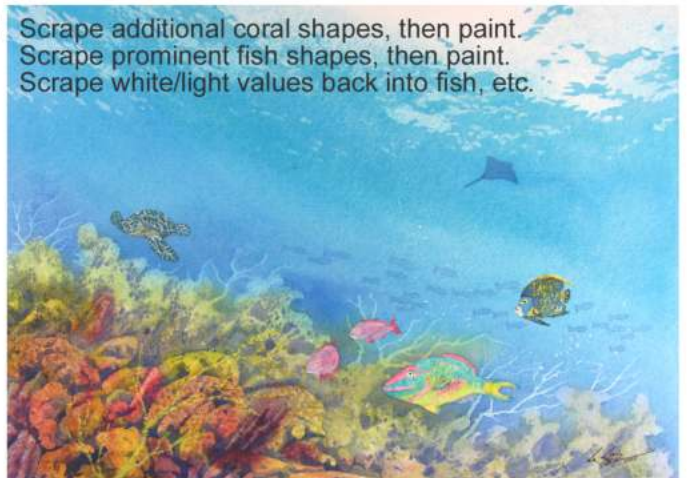
5

Shape & sort coral by scrubbing.
Shape & sort coral with CB.
Add-enhance bright coral colors:
Rose + Yel + YO + Cer



6

Scrape additional coral shapes, then paint.
Scrape prominent fish shapes, then paint.
Scrape white/light values back into fish, etc.



CB = Cobalt Blue	PB = Phthalo Blue	TQ = Turquoise Green
CG = Cobalt Green	PG = Phthalo Green	Cer = Cerulean
UB = Ultramarine Blue	YO = Yellow Ochre	BM = Brown Madder
UG = Ultramarine Green	BS = Burnt Sienna	Yel = Yellow (transparent primary)